

ABOUT ME

Driven by innovation and fueled by determination, I translate vision into code as a passionate mobile app developer (Android/iOS). Currently honing my skills in Software Engineering at the Sri Lanka Technological Campus, I leverage strong leadership, communication, and problem-solving abilities to tackle challenges with unwavering commitment and precision.

PROFESSIONAL SKILL

- Problem-Solving
- Project Management
- Effective Communication
- Strategic Planning
- Organizational Leadership
- Creative Idea Making
- Team Management
- Team Work
- Program Planning

LANGUAGE

- English
- Sinhala

TECHNICAL SKILL

- Flutter / Dart
- C/C#
- Java
- React
- Java Script

M.G THAMEERA LAHIRU DANANJAYA

ASPIRING SOFTWARE ENGINEER, PASSIONATE MOBILE APP DEVELOPER, BSC (HONS) IN SOFTWARE ENGINEERING

EDUCATION

- 2020 - Present** ● **SLTC Research University**
BSc (Hons) In Software Engineering
Final Year Undergraduate
Expected Graduation Date - September 2024
CGPA - 3.61 (Up to 8th Semester)
- 2019 - 2020** ● **ESoft Metro Campus**
Diploma in Information Technology
Diploma In Software Engineering
- 2006 - 2019** ● **Science College Mt.Lavinina**
Advance Level Commerce Stream

PROFESSIONAL EXPERIENCE

- 2023 - 2024 Jan** ● **TalentFort (PVT) LTD**
Software Engineer (Mobile Application) - Intern
- 2023 - Present** ● **TalentFort (PVT) LTD**
Associate Software Engineer (Mobile Application)

PROJECTS

- **VIRTUAL FARMING AREA CUSTOMIZATION WITH AR TECHNOLOGY USING UNITY**
Snap library is a virtual book library hosted on the web. it has two method admin method and user login.
- **SNAP LIBRARY**
Snap library is a virtual book library hosted on the web. it has two method admin method and user login.
- **LIBRARY MANAGEMENT SYSTEM (WEB APP)**
the library system is a desktop application based on the RFID method when the user borrows a book they have to scan the book with RFID.
- **GOOGLE GEMINI CLONE GPT APPLICATION IN FLUTTER**
Using google Gemini API build a mobile GPT application in developing mode

MOBILE DEVELOPMENT

- Android
- iOS

REFERENCES

Dr. Mahima Weerasinghe

Head of Department - Data Science
Lecturer, School of IT & Computing,
SLTC Research University,
Padukka – Sri Lanka.
E-MAIL: mahimaw@sltc.ac.lk
MOBILE: +94 70 242 0175

Miss Swapna Premasiri

Head|Joint Pathway Lead – Department of
Software Eng.
Lecturer – School of Computing & IT | Lead –
University Life
SLTC Research University
E-MAIL: swapnap@sltc.ac.lk
MOBILE: +94 71 099 0713

CONTACT

-  [+94 70 1205186](tel:+94701205186)
-  thameeradananjaya08@gmail.com
-  [thameera-dananjaya](#)
-  [thameera.08](#)

● CAR SELLING MOBILE APPLICATION

It's an android application for car selling the user can log in to the system and user can fill in the car details and prices. then after that detail shows in the store.

● TO DO APPLIACATION FLUTTER

Create a full functional To-do application using flutter

● 2D GAME UNITY

Simple 2D game using unity assets and code it to animate smoothly without any errors

● LOCATION TRACKING ATTENDACE APP

Location tracking attendance app for mark user add and out location

CERTIFICATES

- Diploma In Information Technology
- Diploma In Software Engineering
- Cloud Computing Applications, Part 1: Cloud Systems and Infrastructure

VOLUNTEER EXPERIENCES

IEEE Student Branch of SLTC

IEEE GISLA 21 - PR & Publicity Team Member

2021 -2022

Orator 21 - PR & Publicity Team Member

2021 -2022

IEEE CS Student Branch Chapter of SLTC

Chief Coordinator

2021 - 2023

Media Unit of SLTC Research University

President Office Member

2022- 2023

Leo Club of Sri Lanka Technological Campus

Club President

2022- 2023

Leo District 306 A2

Zone Director - Zone C1

2023 - Present

Leo District Trip - Treasurer

2022-2023

ACHIEVEMENTS

Most Outstanding Club President 2nd Runners up

Leo District 306 A2